## PROJECTED TAX REVENUE TO THE STATE

## **EXHIBIT VIII. B.4**

As required pursuant to Exhibit VIII. B.4, the company engaged an independent expert, Louis Berger Group, to perform a study that provides projections for all estimated State, County, and local tax revenue for the first five (5) years of operations on a high-, average-, and low-case basis. Accordingly, please see the Excel file at the end of this exhibit for the data portion of this report next page for the narrative. Please note that much of the source data was provided by Klas Robinson Q.E.D. (Exhibit VIII. A.3).

#### EXHIBIT VIII.B.4 STATE AND LOCAL REVENUES

#### 1 Introduction

RW Orange County LLC commissioned The Louis Berger Group to prepare projections for State, county and local tax revenue (e.g., gaming, sales, income, real estate, hotel, entertainment and other taxes) for a period of at least the first five (5) years of operations on a high, average and low case basis. The report serves as Exhibit VIII.B.4 of the Application for Hudson Valley Resort Request for Application (RFA) to Develop and Operate a Gaming Facility in New York State.

#### 1.1 Project Description

The proposed Resorts World Hudson Valley development totals approximately 1.7 million square feet in size and consists of a 600-room hotel, a full-service gaming facility, conference center, restaurants, retail and other hotel and casino-related ancillary uses on a 373-acre site adjacent to I-84 Exit 5A. Utility-related uses include a water reclamation plant and storm water treatment areas. The proposed project also includes 6,550 parking spaces in multi-story parking structure and surface parking lot. As a year round tourist attraction, the proposed project is expected to bring approximately 6.7 million visitors to the site annually. In order to accommodate project traffic, transportation improvements are proposed that include a signalized T intersection on Route 17K at the northern entrance to the project site, a roundabout on Route 747 at the eastern entrance to the site, and widening Route 747 to four lanes between I-84 and the roundabout. The Resorts World Hudson Valley is proposed pursuant to the Upstate New York Gaming Economic Development Act of 2013, the goals of which include creating jobs, reducing unemployment, enhancing the State's tourism industry in the and generating substantial revenue for public education and taxpayer relief. See A.1.b. Description of Proposed Action and Figure 3, Resorts World Hudson Valley Preliminary Site Plan.

## 1.2 Methodology

This Exhibit presents 5-year projections of the tax revenues for New York State, Orange County, Town of the Montgomery, Valley Central school district, Montgomery Fire district that are directly or indirectly related to the Hudson Valley Resort. Indirect economic activity estimates in terms of employment, labor income and output are presented in Exhibit VIII.B3a; the associated tax impact in terms of personal income, corporate income and sales tax revenue is included in this exhibit. Projections for most of the tax categories are driven by the gaming and resort revenue projections in Exhibit VIII A3 and the hotel revenue projections in Exhibit VIII C7b. Tax revenues are presented for the base, high and low scenarios as defined in Exhibit VIII A3. The following taxes are included:

- Gaming Revenue Tax Following the Upstate New York Gaming and Economic Development Act of 2013, the state gaming revenue tax in the Catskills (Region 1) will amount to 39 percent of Gross Gaming Revenue (i.e., amount wagered minus the winnings returned to players) from slot machines and 10 percent of Gross Gaming Revenue from all other sources. The gaming revenue tax will be allocated to the Town of Montgomery (5 percent), Orange County (5 percent), other Catskills (10 percent) and the remaining 80 percent will be applied statewide for school aid and/or property tax relief.
- Licensing Fee The minimum licensing fee for facility in Region 1 is \$70 million.
- Machine and table fees The annual machine and table fee is \$500 per machine/table, adjusted for inflation.
- Personal Income Tax New York State's personal income tax consists of a progressive, eight-bracket system that ranges from 4 percent to 8.82 percent in 2014 for single tax payers. Personal income tax revenue collected from employees at the Hudson Valley Resort

were calculated using 2014 NY State income tax rates to the average annual wage/salary & tips for the respective job category and multiply by the FTE workers in said category; assume filing as Single or Married Filing Separately, with no exemptions or deductions. Projections for the tax revenue associated with the indirect and induced employment generated by the casino at other NY State businesses was estimated based on the labor income associated with these jobs, average wages per job category in New York State from the Bureau of Labor Statistics and the tax rate structure used for the direct employment.

- Corporate Income Tax New York State has a flat corporate income tax rate of 7.1 percent. Corporate income tax collected from Hudson Valley Resort was estimated based estimated taxable income. Projections for the tax revenue associated with the indirect and induced employment generated by the facility at other NY State businesses were developed assuming that 5 percent of the total revenue was taxable.
- Sales Tax New York State collect 8.125 percent sales tax on retail sales of certain tangible
  personal property and services, 4 percent of which is for the State, 3.75 percent for Orange
  County and 0.375 percent is for the Metropolitan Transportation Authority (MTA). Sales
  tax on retail sales at Hudson Valley Resort was estimated based on the facility's projected
  retail sales revenue. Projections for the tax revenue associated with the indirect and
  induced employment generated by the facility at other NY State businesses was developed
  based on the estimated revenue subject to sales tax generated by these businesses.
- Hotel tax Orange County collects a hotel and motel occupancy tax of 5 percent. Hotel tax revenue projections are calculated based on the hotel revenue projections presented in Exhibit VIII C7b.
- Property Tax The town of Montgomery, the Valley Central school district, the Montgomery Fire district and Orange County collect property taxes on the parcels acquired by the proposed development. The incremental property tax revenue on the development was estimated based on the construction cost.

### 1.3 Report Overview

The report provides an overview of the projected tax revenues that the Hudson Valley Resort will generate for the State, the County and the local jurisdictions. Subsequently, the report provides an overview of the tax revenue generating impact of existing casinos.

#### 2 State Revenues

New York State will collect the gaming tax revenues and benefit from increase personal income tax, corporate income tax and sales tax revenues.

### 2.1 Gaming Revenue Tax

In FY2013/2104 New York video gaming facilities contributed \$870 million the State Education Fund for direct aid to education.

Under the Gaming Revenue Tax that was created as part of the Upstate New York Gaming and Economic Development Act, New York State will collect gaming revenue tax of 39 percent of Gross Gaming Revenue from slot machines and 10 percent of Gross Gaming Revenue from all other sources. Based on the base case gaming revenue scenarios presented in Exhibit VIII A3, which assume half the revenues are generated by slot machines and half are generated by table games, the following gaming tax revenues would be generated in 2018:

- In the base case scenario gaming tax revenue from Hudson Valley Resort and Casino would total \$204.5 million
- In the low scenario gaming tax revenue would total \$174 million
- In the high scenario gaming tax revenue would total \$234.8 million

The gaming revenue tax will be allocated to the Town of Montgomery (5 percent), Orange County (5 percent), other Catskills (10 percent) and the remaining 80 percent will be applied statewide for school aid and/or property tax relief.

## 2.2 Licensing fee

The required one-time licensing fee for a facility in Region 1 is \$70 million. Hudson Valley will pay the state an additional \$50 million.

#### 2.3 Machine and Table Fee

The annual machine and table fee is \$500 per machine/table, adjusted for inflation. Assuming annual inflation of 2%, the fee in 2018 will be \$541. Based on 3,500 slot machines and 290 tables, the total fee in 2018 would be \$2.1 million.

#### 2.4 Personal Income Tax

Based on the New York State Comptroller, State personal income tax collections in FY2012 totaled \$38.8 billion. New York State personal income collections tax revenue collections have grown at a compound annual growth rate (CAGR) of 4.1 percent in the past ten years.

The construction budget for the resort and casino totals \$702 million, not including the cost of the land. The construction will generate a one-time personal income tax revenue impact of \$4.7 million.

Unlike taxes collected from construction activities, the operations of the Hudson Valley Resort will generate an annual tax impact, which will include personal income tax paid by its employees as well as by the employees of its New York State vendors and of other indirectly affected businesses as detailed in Exhibit VIII B3b. In 2018 the impact would be as follows:

- Annual New York State personal income tax of \$12.1 million (high: \$14.1 million; low: \$10.9 million) collected on earnings of Hudson Valley Resort employees
- Annual New York State personal income tax of \$2.4 million (high: \$3.3 million; low:
   \$2.3 million) collected on earnings of employees at indirectly affected business

The five-year impacts for the base, low and high scenarios are shown in the attached spreadsheet.

#### 2.5 Corporate Income Tax

In 2012 New York State corporate income tax collections totaled \$789 billion. New York State personal income collections tax revenue collections have grown at a compound annual growth rate (CAGR) of 3.6 percent in the past ten years.

The construction of the Hudson Valley Resort and the infrastructure improvements will generate the following one-time tax impact:

• One-time New York State corporate income tax generated by the construction of Hudson Valley Resort of \$1.3 million.

Unlike taxes collected from construction activities, the operations of the Hudson Valley Resort will generate an annual tax impact which will include corporate income tax paid by the Resort as by its New York State vendors and of other indirectly affected businesses (multiplier effect) as detailed in Exhibit VIII. In 2018 the impact would be as follows:

- Annual New York State corporate income tax of \$3.8 million (high: \$6.4 million; low: \$1.3 million) from Hudson Valley Resort
- Annual New York State corporate income tax of \$0.8 million (high: \$1.1 million; low: \$0.7 million) collected from indirectly affected business

The five-year impacts for the base, low and high scenarios are shown in the attached spreadsheet.

#### 2.6 Sales Tax

In 2012 the state sales income tax collections totaled \$13.7 billion. New York State sales income collections tax revenue collections have grown at a compound annual growth rate (CAGR) of 3.1 percent in the past ten years.

The construction of the Hudson Valley Resort and the infrastructure improvements interchange will generate the following one-time tax impact:

 One-time New York State sales tax generated by the construction of Hudson Valley Resort of \$1.8 million

Unlike taxes collected from construction activities, the operations of the Hudson Valley Resort will generate an annual tax impact which will include sales income tax paid by the Resort as by its New York State vendors and of other indirectly affected businesses as detailed in Exhibit VIIIB3b. In 2018 the impact would be as follows:

- Annual New York State sales tax of \$2.7 million (high: \$2.9 million; low: \$2.5 million) from Hudson Valley Resort
- Annual New York State sales tax of \$2.8 million (high: \$3.9 million; low: \$2.3 million) collected from indirectly affected business

The five-year impacts for the base, low and high scenarios are shown in the attached spreadsheet.

#### 2.7 Total State Tax Impact

Combining tax revenue from different sources, the tax revenue generated by Hudson Valley Resort is estimated as follows:

- A one-time impact of \$7.8 million in personal income, corporate income and sales tax revenue during the two-year construction period.
- An annual impact associated with the operations of the casino consisting of gaming tax revenue (80 percent of total collected), personal income, corporate income and sales tax revenue, which in 2018 would total \$223 million in the base scenario.

The five-year impacts for the base, low and high scenarios are shown in the attached spreadsheet.

### 3 County Revenues

Orange County will receive a portion of the gaming tax revenue and will collect additional sales, hotel and property tax revenues.

## 3.1 Gaming Revenue Tax

Five percent of the gaming tax revenue will be allocated to the Orange County. Orange County gaming tax revenue in 2018 is estimated as follow.

- In the base case scenario gaming tax revenue from Hudson Valley Resort and Casino would total \$10.2 million
- In the low scenario gaming tax revenue would total \$8.7 million
- In the high scenario gaming tax revenue would total \$11.7 million

The five-year impacts for the base, low and high scenarios are shown in the attached spreadsheet.

### 3.2 Sales Tax

The operations of the Hudson Valley Resort will generate an annual tax impact which will include sales income tax paid by the Resort as by its Orange County vendors and of other indirectly affected businesses as detailed in Exhibit VIII.B3a. In 2018 the impact would be as follows:

- Annual Orange County sales tax of \$2.5 million from Hudson Valley Resort
- Annual Orange County sales tax of \$2.8 million collected from indirectly affected business

The five-year impacts for the base, low and high scenarios are shown in the attached spreadsheet.

#### 3.3 Hotel Tax

With a hotel revenue of \$20 million in 2018 and a tax rate of 5 percent, Orange County will collect \$1.1 million in hotel tax revenue from Hudson Valley.

The five-year impacts for the base, low and high scenarios are shown in the attached spreadsheet.

### 3.4 County Property Tax

The increased property value of the parcels on which the Hudson Valley Resort will be build will generate additional property tax revenue for the County and for the local governments. Comparing the current property value with the improved value when Resort will be completed, the incremental county property tax revenue totals \$2.7 million in 2018.

### 3.5 Total County Tax Impact

Combining tax revenue from different sources, the annual tax revenue generated by Hudson Valley Resort in 2018 would total \$24.5 million.

The five-year impacts for the base, low and high scenarios are shown in the attached spreadsheet.

#### 4 Local Revenues

The local jurisdictions will receive a portion of the gaming revenue tax and will benefit from the increased property value of the parcels that will include the Hudson Valley Resort.

### 4.1.1 Gaming Revenue Tax

Five percent of the gaming tax revenue will be allocated to the Town of Montgomery.

- In the base case scenario gaming tax revenue from Hudson Valley Resort and Casino would total \$10.2 million
- In the low scenario gaming tax revenue would total \$8.7 million
- In the high scenario gaming tax revenue would total \$11.7 million

### 4.1.2 Property Tax (Town, Fire, School)

When the new Casino and resort is completed, it would become the most valuable real estate property in the Town of Montgomery. The incremental property taxes were estimated by subtracting the current property tax revenue produced by the parcel from the future property tax revenue that includes Hudson Valley Resort. The incremental property tax revenues for the town, school district and fire district equals \$20.1 million.

#### 4.1.3 Other Payments

The Host Community Agreement between the Town of Montgomery and RW New York includes a \$3 million annual recurring supplemental payment to the Town.

#### 4.2 Total Town Tax Impact

Combining tax revenue from different sources, the annual payment from Hudson Valley Resort to Town would total \$30.3 million in 2018.

The five-year impacts for the base, low and high scenarios are shown in the attached spreadsheet.

## 5 Comparison with Other Casinos

Of all of the most recent gaming enterprises, the Pennsylvania Pocono Mountains resorts would be the most comparable in terms of location, size, and characteristics. A recent study, 2010, conducted by the Federal Reserve Bank of Philadelphia highlights the revenues being generated in rural section of the state, namely the Pocono resorts. The conclusion of the study is that the principal objective of legalizing casinos in Pennsylvania appears to have been that of creating new sources of state revenue, while the secondary objective was to bolster the financial viability of the state's struggling racing industry and for those two perspectives, the effort so far appears successful, although the report warns that it is too early to assess whether this will continue to be the case over the long term.

To further assess the finding of the report, below is the Pennsylvania Gaming Control Board's statewide 2013 Fiscal summary for table and slot games. The total tax income per month is an average 122 million, with effective taxes on the slots being over 50%.

Table 2 - 2013 Pennsylvania Casino revenues and Tax and Fee Income

Average Number of Table Games in June 2013	1,071
Non-Banking Tables	219
Gross Revenue	\$60,043,410
Banking Tables	827
Gross Revenue	\$647,966,671
Electronic Tables	0
Gross Revenue	\$72,711
Fully Automated Electronic Tables	25
Gross Revenue	\$5,024,371
Gross Revenue	\$713,107,163
* Taxes and Fees	\$110,455,677
Effective Tax Rate	15.5%

Average Number of Slot Machines in June 2013	26,045
Wagers	\$30,819,486,036
Payouts	\$27,778,710,113
Promotional Plays	\$681,162,132
Adjustments	\$91,360
Gross Terminal Revenue	\$2,428,887,430

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** Taxes and Fe	es		<b>Э</b> 1,5	53,736,	/1/
<b>Effective Tax Ra</b>	ate		5	5.7%	

<sup>\*</sup> Includes \$7.5 million tables games certification fee and \$1,417 test nights taxes from Lady Luck Casino Nemacolin

Two Pocono resorts that have similar characteristics to the Hudson Valley Resort are shown below. Both are in rural area and feed off of the same population for their customer base. Their 2013 tax and fees total \$246 million or \$20 million a month average of tax income.

<sup>\*\*</sup> Include \$5 million slots licensure fee and \$25,189 slots tax from test nights at Lady Luck Casino Nemacolin. In addition there is \$45,114,460 in Local Share Minimum amount included.

Mount Aire Slot Revenues FY 2012-13								
Average Number of Slot Machines in June 2013	1,874							
Wagers	\$1,890,014,945							
Payouts	\$1,709,283,691							
Promotional Plays	\$34,136,445							
Adjustments	\$0							
Gross Terminal Revenue	\$146,594,808							
Taxes and Fees	\$85,988,990							
Effect Tax Rate	58.7%							
Sands Slot Revenues FY 2012-13	_							
Average Number of Slot Machines in June 2013	3,013							
Wagers	\$4,204,816,551							
Payouts	\$3,780,221,728							
Promotional Plays	\$133,691,441							
Adjustments	\$0							
Gross Terminal Revenue	\$290,903,382							
Taxes and Fees	\$160,784,470							
Effect Tax Rate	55.3%							

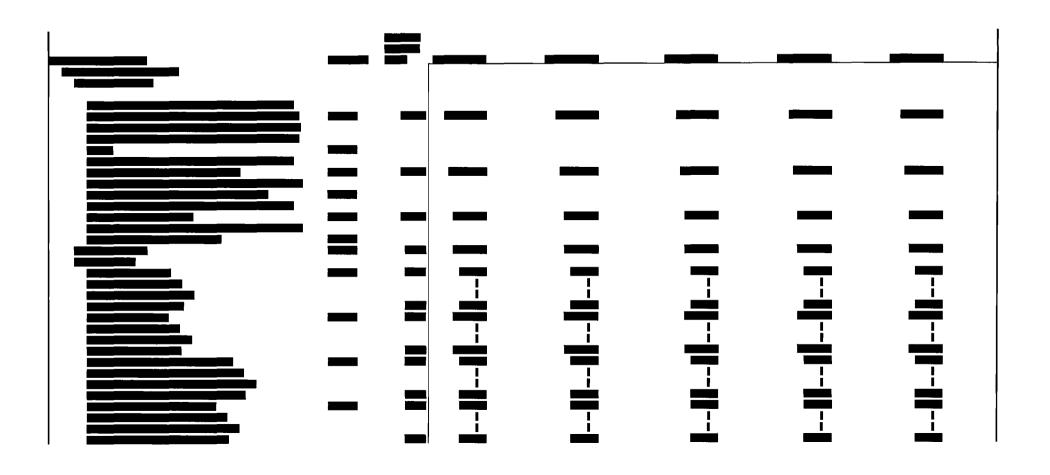
# Template for Item VIII.B.4. - Projected tax revenue for 5 years

## **HIGH-CASE**

NAME OF APPLICANT	RW Orange County LLC (RFA: Montgomery)
Instructions	
<u>instructions</u>	
Submit 5-year projections, starting from date of opening:	
Projected Opening Date (mm/dd/yyyy):	1/1/2017
PLEASE FILL IN LIGHT GREY SHADED CELLS. USE FORMULAS AS APPROPRIATE.	
SECTION II. TAX PROJECTION SUMMARY WILL POPULATE AUTOMATICALLY. SEC	CTIONS TO BE COMPLETED:
I. Instructions	
Ii. Tax Projection Summary - information under "Jurisdiction"	
III. Incremental Business Activity Taxes	
IV. Table and Slot Machine Fees	
V. Incremental Real Property Tax for the Gaming Facility	
VI. Incremental Personal Income Tax	
VII. Community Impact Payments VIII. Assumptions	
• FOR LINE ITEMS MARKED "SPECIFY", PLEASE USE THE COMMENT SPACE TO THE	RIGHT TO DESCRIBE IN DETAIL WHAT IS CONTAINED IN THAT LINE ITEM.
ALL COSTS OR DEDUCTIONS SHOULD BE ENTERED AS NEGATIVE NUMBERS. SUC	
• IN ADDITION TO COMPLETING THIS WORKSHEET, THE APPLICANT SHALL PROVI	DE (IN THE ASSUMPTIONS SECTION) A DETAILED DESCRIPTION OF ALL ASSUMPTIONS RELEVANT TO THE TAX PROJECTIONS INCLUDED HEREIN.
IF THIRD DARTY COFTINARS IS LISED TO COMPATE INFORMATION PROVIDED IN	
PROVIDE ALL DOLLAR AMOUNTS IN CURRENT-YEAR (UNINFLATED) DOLLARS	THIS TEMPLATE (E.G., IMPLAN), THE APPLICANT SHALL IDENTIFY (IN THE ASSUMPTIONS SECTION) THE NAME OF THE SOFTWARE AND VERSION/RELEASE DATE OF SUCH SOFTWARE.
PLEASE DO NOT ADD OR DELETE ROWS OR COLUMNS.	

Tax Projection Summary		Year 1		Year 2		Year 3	-	Year 4		Year 5
		2017		2018		2020		2021		2022
					•					
Projected "Direct" NY State Tax Revenues from Proposed Gaming Facility										
	■									
	■									
Total "Direct" NY State Tax Revenues	\$ 2	247,374,731	\$	258,341,841	\$	266,580,677	\$	270,428,021	\$	27 <b>4</b> ,913,551
Projected "Indirect" NY State Tax Revenues from Induced Incremental Economic	ľ									
Activity	_									
	₫									
	I∎									
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Total "Indirect" NY State Tax Revenues	\$	15,031,726	\$	8,357,018	\$	8,524,158	\$	8,694,641	\$	8,868,534
Jurisdiction										
Projected "Direct" Host Community Tax Revenues from Proposed Gaming										
Facility  Table 18 to 18	١.		_							
Total "Direct" Host Village Tax Revenues	\$	1,408,387	Ş	2,680,873	\$	2,734,490	\$	2,789,180	\$	2,844,964
Total "Direct" Host City/Town Tax Revenues	\$	17,640,090	\$	28,717,605	\$	29,291,957	\$	29,877,797	\$	30,475,353
Total "Direct" Host County Tax Revenues	\$	6,509,734	\$	7,608,025	\$	7,873,127	\$	8,088,316	\$	8,308,535
Projected "Indirect" Host Community Tax Revenues from Induced Incremental										
Economic Activity	1.									
Total "Indirect" Host Village Tax Revenues	<b>Ş</b>	-	Ş	•	\$	-	\$	-	\$	•
Total "Indirect" Host City/Town Tax Revenues	<b>\$</b>	·	Ş	·	\$	-	\$	-	\$	•
Total "Indirect" Host County Tax Revenues	\$	5,479,958	\$	2,791,655	\$	2,847,488	\$	2,904,437	\$	2,962,526
Community Impact Payments (if any)										
Total Host Village Impact Payments	اما		_				_		_	
	١	-	\$	-	\$	•	\$	-	\$	-
Total Host City/Town Impact Payments Total Host County Impact Payments	2	-	\$	-	\$	-	\$	•	\$	-
Total Host County Impact Payments	\$	-	\$	-	\$	-	\$	-	Ś	

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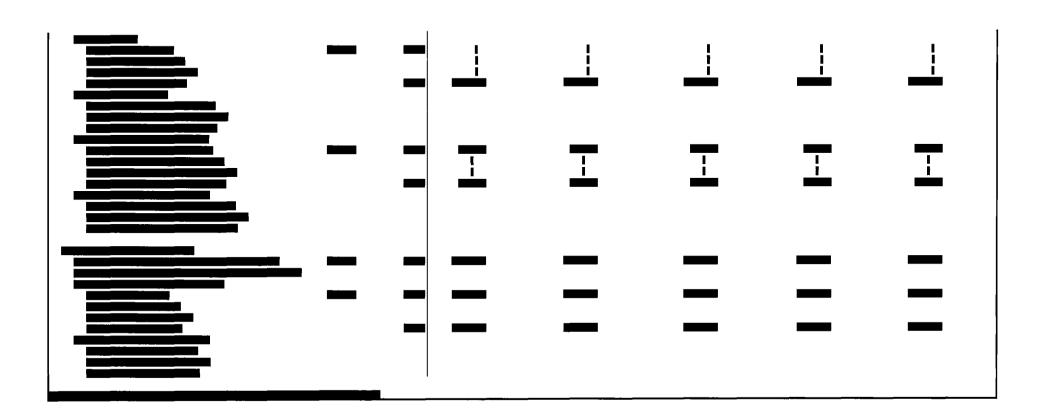


Table and Slot Machine Fees			Year 1		Year 2		Year 3		Year 4		Year 5	
1			2017		2018		2020		2021		2022	
Assumptions						_		_				
Number of 5lot Machines and Electronic Gaming Devices			3500	0	3500	0	3500	0	3500	0	3500	0
Number of Gaming Tables (House-Banked & Other Tables)			250	0	250	0	250	0	250	0	250	0
Tax Projections	Rate		Amount (\$)		Amount (\$)		Amount (\$)		Amount (\$)		Amount (\$)	
5lot Machine Fees Pursuant to PML 5ec 1348	\$500 / Device		1,900,000	-	1,938,000		1,976,760	-	2,016,295		2,056,621	
Gaming Table Fees Pursuant to PML Sec. 1348	\$500 / Table		185,000	-	188,700	-	192,474	-	196,323	-	200,250	
Incremental Real Property Tax for the Gaming Facility	-	_	Year 1		Year 2	-	Year 3	_	Year 4		Year 5	
			2017		2018		2020		2021		2022	
Assumptions <sup>®</sup>			Amount (\$)		Amount (\$)		Amount (\$)		Amount (\$)		Amount (\$)	
Cost of Land Improvements <sup>+</sup>			256,050,000	-	261,171,000		266,394,420		271,722,308		277,156,755	
Hard Construction Costs			351,747,500	-	358,782,450	_	365,958,099	_	373,277,261	_	380,742,806	
Soft Construction Costs Included in Assessed Value			57,543,800	_	58,694,676	_	59,868,570	_	61,065,941		62,287,260	
Financing Costs			- '	-		-	-	-	-		-	
Infrastructure Improvements Owned by the Private Sector				-	-	-		_	-	-	_	
Infrastructure Improvements Owned by Governments				-	-	-	-	-		_	_	
Construction Contingencies			37,583,294	-	38,334,960	-	39,101,659	-	39,883,693	-	40,681,367	
Total Estimated Incremental Assessed Real Property Value (Roll-Forward t	ю								,,		,,	
Future Years)			492,047,216	-	501,888,160	-	511,925,924	-	522,164,442	-	532,607,731	
	(	Current Ad										
		Valorum										
Incremental Tax Projections		Rate (%)	Tax Amount (\$)									
Host Village Real Property Tax	part Town/Mon 0	.29%	1,408,387	-	2,680,873	_	2,734,490	_	2,789,180		2,844,964	
Host City/Town Real Property Tax	Mongomery 3.	.59%	17,640,090	-	28,717,605	-	29,291,957	-	29,877,797	_	30,475,353	
Host County Real Property Tax	Orange County 0	.55%	2,725,253	-	3,710,666		3,784,879	-	3,860,577	-	3,937,789	

Part	Incremental Personal Income Tax	Year	1	Yea	ar 2	Year .	3	Year	4	Year	. 5
Assumptions   Part		201	7	20	18	2020		202	1	202	2
Assumptions   Part											
Assumptions   Part			Average				Average		Average		Augrage
Salmptines   File Workers   File W			•		Average		_		•		
Assumptions Gaming Facility Workers Gaming Facility Gaming Facility Workers Gaming Facility Workers Gaming Facility Ga							-				
Gamnie Facility Workers General and Administrative Professionals, Managers, Executives and Technicians Cliented Workers, Compilings, Accounting, and Sales Cliented Workers, Compilings, Accounting, and Sales Cliented Workers, Compilings, Accounting, and Sales Liented Workers, Compilings, Accounting, and Sales Liented Workers, Compilings, Accounting, and Sales Liented Workers, Carena, Accounting, and Sales Liented Workers, Carena, Accounting, and Sales Liented Workers, Sales and Sales Liented Workers, Sales and Marketing Staff Cliented Workers, Sales and Marketing Staff Liented Workers, Sales and Marketing Staff Cliented Workers Liented	Assumptions	FTE Workers		FTE Workers		FTE Workers		FTE Workers			
General and Administrative   205   \$5,049   209   \$7,901   211   \$103,775   213   \$113,115   \$26   \$126,888   \$16   \$46,991   \$49   \$48,400   \$49   \$1,304   \$50   \$5,522   \$50   \$62,682   \$16   \$46,688   \$16   \$48,832   \$16   \$53,227   \$16   \$56,882   \$16   \$46,068   \$16   \$48,832   \$16   \$53,227   \$16   \$56,882   \$16   \$46,068   \$16   \$48,832   \$16   \$53,227   \$16   \$56,882   \$16   \$46,068   \$16   \$48,832   \$16   \$53,227   \$16   \$56,882   \$16   \$46,068   \$16   \$48,832   \$16   \$53,227   \$16   \$56,882   \$16,000   \$16,000   \$13,00	· ·			,,=							
Professionals, Managers, Executives and Technicians   205   95,049   209   97,901   211   103,775   213   113,115   216   126,688   16   48,091   49   48,400   49   51,304   50   55,922   50   62,632   14   14,705   16   46,068   16   48,832   16   53,227   16   59,614   17   17   17   17   17   17   17	1 - ·										
Clerical Workers, Compliance, Accounting, and Sales   48, 46,991   49   48,400   49   51,104   50   55,522   50   62,632		205	95,049	209	97,901	211	103,775	213	113,115	216	126.688
Human Resources   16   44,726   16   44,726   16   46,068   16   48,822   15   53,227   15   59,614	The state of the s		•		•		•		•		
Production and Transport Operators, Laborers and Cleaners Casino Professionals, Managers, Executives and Technicians Profe	The state of the s		•		•				•		
Casino   Professionals, Managers, Executives and Technicians   220 73,171   223 75,366   226 79,888   228 87,078   220 97,527											
Professionals, Managers, Executives and Technicians Dealers and game supervivors Lisps 7,110 1,623 5,862 1,64 6,233 1,666 67,965 1,687 76,121 Clerical Workers, Sales and Hosts 14 110,031 14 113,332 14 120,133 14 130,943 14 146,657 Security and surveillance 36 68,083 36 70,125 36 74,333 36 81,023 37 90,745 Clearers 27 32,302 - 33,271 - 35,267			,				,-/-		,		,
Dealers and game supervisors   1,589   57,110   1,623   58,824   1,644   62,353   1,666   67,965   1,687   76,121		220	73,171	223	75,366	226	79,888	228	87,078	230	97,527
Clerical Workers, Sales and Hosts   14   110,031   14   113,332   14   120,132   14   130,943   14   146,657	The state of the s	,									
Security and surveillance   36 6,883   36 70,125   36 74,333   36 81,023   37 90,745	, ·										
Cleaners	1	36	68,083	36	•				•		
Other Hotel Hotel Professionals, Managers, Executives and Technicians 2 53,500 2 55,105 2 58,411 2 63,668 2 71,309 Clerical Workers, Sales and Marketing Staff 63 45,301 65 46,660 66 49,459 66 53,911 67 60,380 Room cleamers, housekeeping supervisors 85 44,299 86 45,628 87 48,365 89 52,718 90 59,044 Other 86,000 Room cleamers, housekeeping supervisors 85 44,299 86 45,628 87 48,365 89 52,718 90 59,044 Other 86,000 Room cleamers, housekeeping supervisors 85 44,299 86 45,628 87 48,365 89 52,718 90 59,044 Other 87,000 Room cleamers, housekeeping supervisors 85 44,299 86 45,628 87 48,365 89 52,718 90 59,044 Other 87,000 Room cleamers, housekeeping supervisors 85 48 88,052 48 50,935 49 55,519 50 62,182 Food and Beverage 87,000 Room cleamers, housekeeping supervisors 85,540 189 55,760 191 60,779 192 68,072 Clerical Workers, Sales and Service Workers 91 48,559 10 50,016 10 53,017 10 57,789 10 64,723 Food preparers and servers, Hosting staff, and Cleaners 91 62,734 10 62,943 1 64,831 1 68,721 1 74,906 1 83,895 Clear (Individual Convention, entertainment, retail, etc.)  Professionals, Managers, Executives and Technicians 92 46,132 33 47,516 33 50,367 34 54,900 34 61,488 Production and Transport Operators, Laborers and Cleaners 94 44 9,631 45 9,920 46 10,515 47 11,461 47 12,836 (Individual Convention, Clear Clea	· · · · · · · · · · · · · · · · · · ·	I	•							-	,
Hotel Professionals, Managers, Executives and Technicians 2 53,500 2 55,105 2 58,411 2 63,668 2 71,309 Clerical Workers, Sales and Marketing Staff 63 45,301 65 46,660 66 49,459 66 53,911 67 60,380 Room cleaners, housekeeping supervisors 85 44,299 86 45,628 87 48,365 89 52,718 90 59,044 Other Professionals, Chefs, Managers, Executives and Technicians Professionals, Chefs, Managers, Executives and Technicians 184 51,072 187 52,604 189 55,760 191 60,779 192 Clerical Workers, Sales and Service Workers 100 48,559 100 50,016 100 53,017 100 57,789 100 64,723 Food preparers and servers, Hosting staff, and Cleaners 143 55,122 146 56,776 148 60,182 150 65,599 152 73,471 Other Other (including convention, entertainment, retail, etc.) Professionals, Managers, Executives and Technicians 2 46,132 33 47,516 33 50,367 34 54,900 34 61,488 Production and Transport Operators, Laborers and Cleaners 4 9,631 45 9,920 46 10,515 47 11,461 47 12,836  "Spillover" / Induced Economic Activity Total Incremental Job Creation (Other than Direct Gaming Facility Employment) Professionals, Managers, Executives and Technicians 578 52,000 578 53,040 578 54,101 578 55,183 578 56,286 Clerical Workers, Sales and Service Workers 459 30,000 459 30,600 459 31,212 459 31,836 459 32,473 Production and Transport Operators, Laborers and Cleaners Other	Other	97		99		100	62,895	102	68,556	103	76,782
Professionals, Managers, Executives and Technicians 2 53,500 2 55,105 2 58,411 2 63,668 2 71,300 Clerical Workers, Sales and Marketing Staff 6 63 45,501 65 46,660 66 49,459 66 53,911 67 60,380 Room cleaners, housekeeping supervisors 85 44,299 86 45,628 87 48,365 89 52,718 90 59,044 Other 6 46 46,653 48 48,052 48 50,935 49 55,519 50 62,182 Food and Beverage Professionals, Chefs, Managers, Executives and Technicians 184 51,072 187 52,604 189 55,760 191 60,779 192 68,072 Clerical Workers, Sales and Service Workers 10 48,559 10 50,016 10 53,017 10 57,789 10 64,723 Food preparers and serviers, Hosting staff, and Cleaners 143 55,122 146 56,776 148 60,182 150 65,599 152 73,471 Other (Including convention, entertainment, retail, etc.) Professionals, Managers, Executives and Technicians 32 46,132 33 47,516 33 50,367 34 54,900 34 61,488 Production and Transport Operators, Laborers and Cleaners 54 49,963 149 9,631 45 9,920 46 10,515 47 11,461 47 12,836 (Professionals, Managers, Executives and Technicians 578 52,000 578 53,040 578 54,101 578 55,183 578 56,286 Clerical Workers, Sales and Service Workers 459 30,000 459 30,600 459 31,212 459 31,836 459 32,473 Production and Transport Operators, Laborers and Cleaners 39 34,000 39 34,680 39 35,374 39 36,081 393 36,080 Other	Hotel		•		,				,		, ,
Clerical Workers, Sales and Marketing Staff   63   45,301   65   46,660   66   49,459   66   53,911   67   60,380   Room cleaners, housekeeping supervisors   46   46,653   48   48,052   48   50,935   49   55,519   50   62,182   Food and Beverage   Frofessionals, Chefs, Managers, Executives and Technicians   184   51,072   187   52,604   189   55,760   191   60,779   192   68,072   Clerical Workers, Sales and Service Workers   10   48,559   10   50,016   10   53,017   10   57,789   10   64,723   Food preparers and servers, Hosting staff, and Cleaners   143   55,122   146   56,776   148   60,182   150   65,599   152   73,471   Other   164,831   1   64,831   1   68,721   1   74,906   1   83,895   Clerical Workers, Sales and Service Workers   32   46,132   33   47,516   33   50,367   34   54,900   34   61,488   Froduction and Transport Operators, Laborers and Cleaners   5   42,191   5   43,457   5   46,064   5   50,210   5   56,235   Clher   Total Incremental Job Creation (Other than Direct Gaming Facility Employment)   Frofessionals, Managers, Executives and Technicians   578   52,000   578   53,040   578   54,101   578   55,183   578   56,286   Clerical Workers, Sales and Service Workers   459   30,000   459   30,600   459   31,212   459   31,836   459   32,473   Production and Transport Operators, Laborers and Cleaners   33   34,000   393   34,680   393   35,374   393   36,081   393   36,803   Other   33,800   34,600	Professionals, Managers, Executives and Technicians	2	53,500	2	55,105	2	58,411	2	63,668	2	71,309
Room cleaners, housekeeping supervisors	The state of the s		45,301	65	46,660	66	49,459	66	53,911	67	
Food and Beverage Professionals, Chefs, Managers, Executives and Technicians 184 51,072 187 52,604 189 55,760 191 60,779 192 68,072 Clerical Workers, Sales and Service Workers 10 48,559 10 50,016 10 53,017 10 57,789 10 64,723 Food preparers and servers, Hosting staff, and Cleaners 143 55,122 146 56,776 148 60,182 150 65,599 152 73,471 Other 1 62,943 1 64,831 1 68,721 1 74,906 1 83,895 Other (including convention, entertainment, retail, etc.) Professionals, Managers, Executives and Technicians 32 46,132 33 47,516 33 50,367 34 54,900 34 61,488 Production and Transport Operators, Laborers and Cleaners 5 42,191 5 43,457 5 46,064 5 50,210 5 56,235 Other  "Spilllover" / Induced Economic Activity Total Incremental Job Creation (Other than Direct Gaming Facility Employment) Professionals, Managers, Executives and Technicians 578 52,000 578 53,040 578 54,101 578 55,183 578 56,286 Clerical Workers, Sales and Service Workers 459 30,000 459 30,600 459 31,212 459 31,836 459 32,473 Production and Transport Operators, Laborers and Cleaners Other	<u> </u>	85	44,299	86	45,628	87	48,365	89	52,718	90	- 1
Food and Beverage Professionals, Chefs, Managers, Executives and Technicians 184 51,072 187 52,604 189 55,760 191 60,779 192 68,072 Clerical Workers, Sales and Service Workers 10 48,559 10 50,016 10 53,017 10 57,789 10 64,723 Food preparers and servers, Hosting staff, and Cleaners 143 55,122 146 56,776 148 60,182 150 65,599 152 73,471 Other 1 62,943 1 64,831 1 68,721 1 74,906 1 83,895  Other (including convention, entertainment, retail, etc.) Professionals, Managers, Executives and Technicians 32 46,132 33 47,516 33 50,367 34 54,900 34 61,488 Production and Transport Operators, Laborers and Cleaners Other  "Spilllover" / Induced Economic Activity Total Incremental Job Creation (Other than Direct Gaming Facility Employment) Professionals, Managers, Executives and Technicians 578 52,000 578 53,040 578 54,101 578 55,183 578 56,286 Clerical Workers, Sales and Service Workers 459 30,000 459 30,600 459 31,212 459 31,836 459 32,473 Production and Transport Operators, Laborers and Cleaners Other	Other	46	46,653	48	48,052	48	50,935	49	55,519	50	62,182
Clerical Workers, Sales and Service Workers   10	Food and Beverage										.
Food preparers and servers, Hosting staff, and Cleaners Other Other Other (including convention, entertainment, retail, etc.) Professionals, Managers, Executives and Technicians Production and Transport Operators, Laborers and Cleaners Other  "Spillover" / Induced Economic Activity Total Incremental Job Creation (Other than Direct Gaming Facility Employment)  Professionals, Managers, Executives and Technicians  578 52,000 578 52,000 578 53,040 578 53,040 578 54,101 578 55,183 578 56,286 Clerical Workers, Sales and Service Workers Other	Professionals, Chefs, Managers, Executives and Technicians	184	51,072	187	52,604	189	55,760	191	60,779	192	68,072
Other (including convention, entertainment, retail, etc.) Professionals, Managers, Executives and Technicians Production and Transport Operators, Laborers and Cleaners Other  "Spillover" / Induced Economic Activity Total Incremental Job Creation (Other than Direct Gaming Facility Employment) Professionals, Managers, Executives and Technicians S78 52,000 578 53,040 578 54,101 578 55,183 578 56,286 Clerical Workers, Sales and Service Workers Production and Transport Operators, Laborers and Cleaners Other  1 62,943 1 64,831 1 68,831 1 68,831 1 68,831 1 68,831 1 68,871 1 74,906 1 83,895  1 62,943 1 64,132 33 47,516 33 50,367 34 54,900 34 61,488  2 46,132 33 47,516 33 50,367 34 54,900 34 61,488  2 46,132 33 47,516 33 50,367 34 54,000 5 56,235  2 42,191 5 43,457 5 46,064 5 50,210 5 56,235  2 44 9,631 45 9,920 46 10,515 47 11,461 47 12,836  2 578 52,000 578 53,040 578 54,101 578 55,183 578 56,286  2 578 52,000 578 53,040 578 54,101 578 55,183 578 56,286  3 578 52,000 578 53,040 578 54,101 578 55,183 578 56,286  3 578 52,000 578 53,040 578 53,040 578 54,101 578 55,183 578 56,286  3 578 52,000 578 53,040 578 53,040 578 54,101 578 55,183 578 56,286  3 578 52,000 578 53,040 578 53,040 578 54,101 578 55,183 578 56,286  3 578 52,000 578 53,040 578 53,040 578 54,101 578 55,183 578 56,286  3 578 52,000 578 53,040 578 54,101 578 55,183 578 56,286  3 578 52,000 578 53,040 578 54,101 578 55,183 578 56,286  3 578 52,000 578 53,040 578 54,101 578 55,183 578 56,286  3 578 52,000 578 53,040 578 54,101 578 55,183 578 56,286  3 578 52,000 578 53,040 578 54,101 578 55,183 578 56,286  3 578 52,000 578 53,040 578 54,101 578 55,183 578 56,286  3 578 52,000 578 53,040 578 54,101 578 55,183 578 56,286  3 578 52,000 578 53,040 578 53,040 578 54,101 578 55,183 578 56,286  3 578 52,000 578 53,040 578 53,040 578 54,101 578 55,183 578 56,286  3 578 52,000 578 53,040 578 54,101 578 55,183 578 56,286  3 578 52,000 578 53,040 578 54,101 578 55,183 578 56,286  3 578 52,000 578 53,040 578 53,040 578 54,101 578 55,183 578 56,286  3 578 52,000 578 53,0	Clerical Workers, Sales and Service Workers	10	48,559	10	50,016	10	53,017	10	57,789	10	64,723
Other (including convention, entertainment, retail, etc.)  Professionals, Managers, Executives and Technicians  Production and Transport Operators, Laborers and Cleaners  Other  "Spillover" / Induced Economic Activity  Total Incremental Job Creation (Other than Direct Gaming Facility Employment)  Professionals, Managers, Executives and Technicians  578 52,000 578 53,040 578 54,101 578 55,183 578 56,286 Clerical Workers, Sales and Service Workers  459 30,000 459 30,600 459 31,212 459 31,836 459 32,473 Production and Transport Operators, Laborers and Cleaners  Other	Food preparers and servers, Hosting staff, and Cleaners	143	55,122	146	56,776	148	60,182	150	65,599	152	73,471
Professionals, Managers, Executives and Technicians Production and Transport Operators, Laborers and Cleaners Other  "Spillover" / Induced Economic Activity Total Incremental Job Creation (Other than Direct Gaming Facility Employment) Professionals, Managers, Executives and Technicians S78 52,000 578 53,040 578 54,101 578 55,183 578 56,286 Clerical Workers, Sales and Service Workers Production and Transport Operators, Laborers and Cleaners Other	l v v	1	62,943	1	64,831	1	68,721	1	74,906	1	
Production and Transport Operators, Laborers and Cleaners Other  5 42,191 5 43,457 5 46,064 5 50,210 5 56,235 Other  "Spillover" / Induced Economic Activity  Total Incremental Job Creation (Other than Direct Gaming Facility  Employment)  Professionals, Managers, Executives and Technicians Clerical Workers, Sales and Service Workers  459 30,000 459 30,600 459 31,212 459 31,836 459 32,473  Production and Transport Operators, Laborers and Cleaners Other	Other (including convention, entertainment, retail, etc.)										′ ]
Production and Transport Operators, Laborers and Cleaners Other  5 42,191 5 43,457 5 46,064 5 50,210 5 56,235 Other  "Spillover" / Induced Economic Activity  Total Incremental Job Creation (Other than Direct Gaming Facility  Employment)  Professionals, Managers, Executives and Technicians Clerical Workers, Sales and Service Workers  459 30,000 459 30,600 459 31,212 459 31,836 459 32,473  Production and Transport Operators, Laborers and Cleaners Other	Professionals, Managers, Executives and Technicians	32	46,132	33	47,516	33	50,367	34	54,900	34	61,488
"Spillover" / Induced Economic Activity Total Incremental Job Creation (Other than Direct Gaming Facility Employment)  Professionals, Managers, Executives and Technicians 578 52,000 578 53,040 578 54,101 578 55,183 578 56,286 Clerical Workers, Sales and Service Workers 459 30,000 459 30,600 459 31,212 459 31,836 459 32,473 Production and Transport Operators, Laborers and Cleaners 393 34,000 393 34,680 393 35,374 393 36,081 393 36,803 Other	1	) 5	42,191	5	43,457	5	46,064	5	50,210	5	. 1
Total Incremental Job Creation (Other than Direct Gaming Facility Employment)  Professionals, Managers, Executives and Technicians  578 52,000 578 53,040 578 54,101 578 55,183 578 56,286  Clerical Workers, Sales and Service Workers  459 30,000 459 30,600 459 31,212 459 31,836 459 32,473  Production and Transport Operators, Laborers and Cleaners  Other	Other	44	9,631	45	9,920	46	10,515	47	11,461	47	12,836
Employment)         Professionals, Managers, Executives and Technicians         578         52,000         578         53,040         578         54,101         578         55,183         578         56,286           Clerical Workers, Sales and Service Workers         459         30,000         459         30,600         459         31,212         459         31,836         459         32,473           Production and Transport Operators, Laborers and Cleaners         393         34,000         393         34,680         393         35,374         393         36,081         393         36,803           Other	"Spillover" / Induced Economic Activity										
Professionals, Managers, Executives and Technicians         578         52,000         578         53,040         578         54,101         578         55,183         578         56,286           Clerical Workers, Sales and Service Workers         459         30,000         459         30,600         459         31,212         459         31,836         459         32,473           Production and Transport Operators, Laborers and Cleaners         393         34,000         393         34,680         393         35,374         393         36,081         393         36,803           Other         393         3000         393         3000         393         35,374         393         36,081         393         36,803	Total Incremental Job Creation (Other than Direct Gaming Facility										ļ
Clerical Workers, Sales and Service Workers       459       30,000       459       30,600       459       31,212       459       31,836       459       32,473         Production and Transport Operators, Laborers and Cleaners       393       34,000       393       34,680       393       35,374       393       36,081       393       36,803         Other       459       459       30,000       459       31,212       459       31,836       459       32,473	Employment)	ľ									
Production and Transport Operators, Laborers and Cleaners         393         34,000         393         34,680         393         35,374         393         36,081         393         36,803           Other	Professionals, Managers, Executives and Technicians	578	52,000	578	53,040	578	54,101	578	55,183	578	56,286
Production and Transport Operators, Laborers and Cleaners         393         34,000         393         34,680         393         35,374         393         36,081         393         36,803           Other	Clerical Workers, Sales and Service Workers	459	30,000	459	30,600	459	31,212	459	31,836	459	32,473
Other		393	34,000	393	34,680	393	35,374	393	36,081	393	36,803
58,285,027	Other										
		•			58,285,027						1

scremental Tax Projections"		Tax Amo Based Average Wage/Sal	d on Annual lary and	Reve	enue <b>by</b>	Aver Wa	Amount (\$) ased on age Annual ge/Salary	R	-	Αv	Amount (\$) Based on erage Annual ge/Salary and	Rev		Av Wa	•	Re	•	Ave W	Amount (\$) Based on erage Annual lage/Salary	Rev	otal Tax venue b
Gaming Facility Workers	Г	Tip	os	Worl	ker <b>Type</b>	а	nd Tips	W	orker Type		Tips	Wor	ker Type	!	Tips	Wo	rker Type		and Tips	Wor	rker <b>Ty</b>
General and Administrative																					
Professionals, Managers, Executives and Technicians	ı	٠.	E 00E	64.	201,600	,	C 041	,	4 360 505	^	6 440		200 747		- 000						
Clerical Workers, Compliance, Accounting, and Sales		<u>ې</u>							1,260,585				360,717				,499,841	-	7,873	,	
Human Resources		۶ د	2,725		131,209 41,499		2,807 2.672		137,261 42,811		•	•	149,624		•		164,645		3,749		, -
Production and Transport Operators, Laborers and Cleaners		۶ د	3,197		41,499 347,795	•	3,293		,	•	2,832		45,423 393.095		3,144	-	50,487		3,522		56,60
Casino		Þ	3,197	<b>&gt;</b> :	347,795	Þ	3,293	Þ	366,040	Þ	3,490	>	393,095	>	3,854	>	439,802	\$	4,364	\$ :	504,53
Professionals, Managers, Executives and Technicians		Ś	4 427	٠,	973,852	ė	4 500	٠	1.018.829	ć	4.034	ć 1 ·	000 224		F 227	٠.	242.022			٠.,	202
Dealers and game supervisors		¢	•		361.556				5,641,344				090,234 136,821		•		,212,928		6,018	. ,	
Clerical Workers, Sales and Hosts		÷ .	6.837	, -,	95,724	•	7,043		98,948		-		105,114				,776,045 114.829		4,606		
Security and surveillance		ć	,		145,469		4,243		152,983	•	•		163,143	•	•		180,882		9,113 5,599		,
Cleaners		¢	4,073	ر د	143,403	Ś	4,243	\$	132,363	Ş	4,496	\$	103,143	\$	4,936	\$	180,882		.,	\$ 4	205,61
Other		Ś	3,403	\$ 3	330.105	-		\$	347,223	•	3 764	•	377,650				416,911	-	4,646		470 11
Hotel		~	3,403	Ψ.	330,103	Ţ	3,503	,	371,223	7	3,704	٠,	377,030	,	4,103	ş	410,911	ş	4,040	<b>,</b>	4/0,11
Professionals, Managers, Executives and Technicians		<	3.161	<	6.321	٠.	3,255	¢	6.511	¢	3,451	¢	6,901	ć	3,811	ć	7,621	ė.	4,315		8,62
Clerical Workers, Sales and Marketing Staff		ς .	, -	*	166,803	*	2,706		175,358		2,868		188,194				211.578		3,614		
Room cleaners, housekeeping supervisors	,	Ś	-,		217,240		2,646	-	228,534				245,360				275,956		3,488		
Other		ς .			125,531		2,787		132,529		-		145,256	-			160.704		3,400		
Food and Beverage	•	~	2,, 03	, .	,	7	2,707	7	132,323	7	5,005	Ψ.	143,230	7	3,200	Ţ	100,704	٠	3,722	<b>3</b> 1	163,06
Professionals, Chefs, Managers, Executives and Technicians	,	Ś	3.017	\$ 5	555,885	Ś	3,108	<	581,460	<	3 294	٠,	622,149	¢	3,638	\$	693,541	¢	4,074	٠,	70/15
Clerical Workers, Sales and Service Workers		Ś	2,816		•	Š	2,955		29,547		3,132		31.320		,		34,139				38.73
Food preparers and servers, Hosting staff, and Cleaners		Ś	3,256		164,635		3,354		489,448				532,803	•			588.701		4,445		,
Other		Ś	3.767		3,767		3,880		3,880	-	4,113		4,113		•	\$	4,532	•	5,132		5,13
Other (including convention, entertainment, retail, etc.)		•	-,	•	-,	•	-,	•	0,000	•	1,223	*	.,	•	4,332	~	-1,55 <u>E</u>	Ψ.	3,132	~	3,13
Professionals, Managers, Executives and Technicians	:	\$	2,675	Ś	86,008	Ś	2,755	Ś	90,252	Ś	2,975	Ś	98,562	Ś	3,243	Ś	108.654	Ś	3,680	Š 1	124.69
Production and Transport Operators, Laborers and Cleaners	9	Ś	2,447	Ś	12,233	Ś	2,520		12,915		2,671		13,896		2,966		15.661		3,322		17,80
Other	:	\$	394	\$	17,513	\$	406	\$	18,438	\$	509		23,421		554		25,871	•	621	•	29,36
"Spillover" / Induced Economic Activity																					
Total Incremental Job Creation (Other than Direct Gaming Facility	effective																				
Employment)	tax rate																				
Professionals, Managers, Executives and Technicians	5.9%	\$	3,068	\$ 1,7	771,940	\$	3,129	\$	1,807,379	\$	3,192	\$ 1,8	343,526	\$	3,256	\$ 1,	880,397	\$	3,321	\$ 1,9	918,00
Clerical Workers, Sales and Service Workers	5.4%	\$	1,620	\$ 7	743,087	\$	1,652	\$	757,949	\$	1,685	\$ 7	773,108	\$	1,719	\$	788,570	\$			804,34
Production and Transport Operators, Laborers and Cleaners	5.4%	Ś	1,836	\$ 7	20,815	\$	1,873	\$	735,232	\$	1.910	\$ 7	749,936	Ś	1.948	Ś	764,935	Ś			780,23

# = Apply current NY State income tax rates to the average annual wage/salary & tips for the respective job category and multiply by the FTE workers in said category; assume filing as Single or Married Filing Separately, with no exemptions or deductions.

/II. Community Impact Payments			Year 1 2017	Year 2	Year 3	Year 4	Year 5
			2017	2018	2019	2020	2021
Assumptions Assumptions			Amount (\$)	Amount (\$)	Amount (\$)	Amount (\$)	Amount (\$)
Gaming Facility Financial Metrics							<del></del>
Casino Department							
Gross Gaming Revenues* from 5lot Machines and Electronic Gaming							
Devices			556,303,990	581,337,075	598,176,755	604,158,940	610,200,580
Gross Gaming Revenues* from House-Banked Table Games			239,480,600	250,257,250	257,506,850	260,081,700	262,683,000
Gross Gaming Revenues* from Other Gaming			15,285,800	15,973,500	16,438,100	16,603,700	16,769,300
<u>Less Complementary Sales</u>			(50,573,090)	(52,848,825)	(54,379,705)	(54,923,540)	(55,472,780)
Total Casino Gross Revenue			760,497,300	794,719,000	817,742,000	825,920,800	834,180,100
	Base (Slot,						
	Table, or Total	l				•	
Community Impact Payments (if any)^	GGR)	Rate (%)	Amount (\$)	Amount (\$)	Amount (\$)	Amount (\$)	Amount (\$)
Host Village Impact Payments							
Fixed Host Village Impact Payments							
<u>Variable</u> Host Village Impact Payments							
Total Host Village Impact Payments							
Host City/Town Impact Payments			ľ				
Fixed Host City/Town Impact Payments							
Variable Host City/Town Impact Payments							
Total Host City/Town Impact Payments							
Host County Impact Payments							
Fixed Host County Impact Payments							
Variable Host County Impact Payments							
Total Host County Impact Payments							

<sup>\* = &</sup>quot;Gross Gaming Revenues" in this table shall have the definition provided in PML 5ec. 1301.25.

<sup>^ =</sup> A Community Impact Payment is an amount payable, in addition to any business activity or real property taxes, under a host community, community benefit or similar agreement entered into between an Applicant, Manager or any of their affiliates and the Host Village, Host City/Town and/or Host County of its proposed Gaming Facility in connection with or as a condition of such government's endorsement, approval or recommendation of the proposed Gaming Facility Community Impact Payments include direct payments to governments as well as contractually required contributions to charitable organizations. Community Impact Payments may be required, among other mechanisms, as lump sums at certain times or upon certain conditions, as periodic fixed amounts while the Gaming Facility operates or in amounts calculated as a measure of Gaming Facility financial performance such as gross gaming revenues. Submit community impact payments due in the pre-opening period under Year 1.

#### VIII. Assumptions

Indirect and Induced employment effects estimated with multiregional analysis using IMPLAN V3 2012 data Occupational breakdown of indirect and induced effect based on New York State occupational breakdown Gaming and Non Gaming Revenues are obtained from Exhibit VIIIA3 and VIIIA4 Payments made pre-opening and impact related to the construction are added to Year 1 (2017)

Total Gaming Tax Revenue

232,733,493

80% 186,186,794 10% 23,273,349 5% 11,636,675

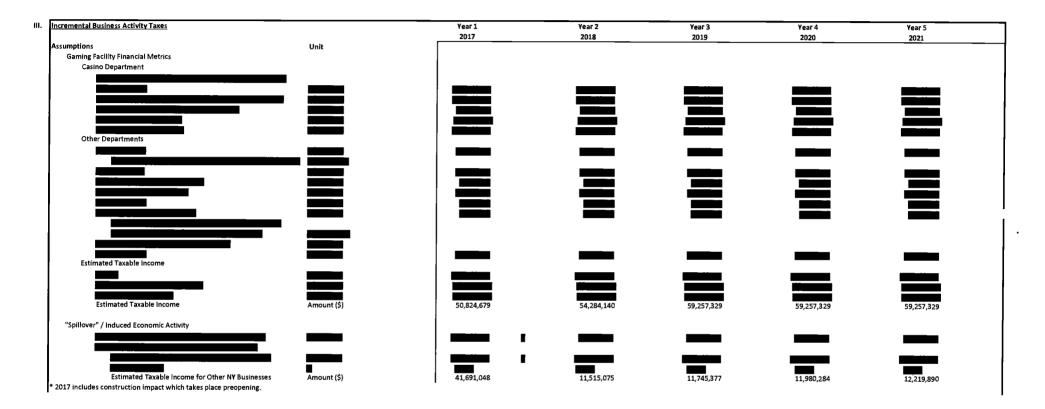
Total State \$ 418,920,287

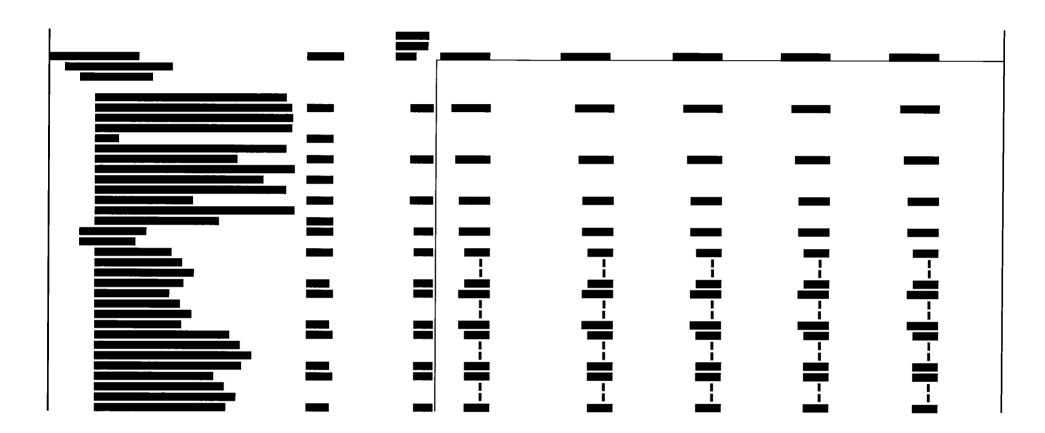
County sales 2,488,924 County sales ii 2,791,655 Total County 16,917,254

## Template for Item VIII.B.4. - Projected tax revenue for 5 years

## **AVERAGE-CASE**

NAME OF APPLICANT	RW Orange County LLC (RFA: Montgomery)
Instructions	<del></del>
Submit 5-year projections, starting from date of opening:	
Projected Opening Date (mm/dd/yyyy):	<u>1/1/2017</u>
PLEASE FILL IN LIGHT GREY SHADED CELLS. USE FORMULAS AS APPROPRIA	TE.
SECTION II. TAX PROJECTION SUMMARY WILL POPULATE AUTOMATICALL	. SECTIONS TO BE COMPLETED:
I. Instructions II. Tax Projection Summary - information under "Jurisdiction"	
III. Incremental Business Activity Taxes	
IV. Table and Slot Machine Fees	
V. Incremental Real Property Tax for the Gaming Facility Vi. Incremental Personal Income Tax	
VII. Community Impact Payments	
VIII. Assumptions	THE RIGHT TO DESCRIBE IN DETAIL WHAT IS CONTAINED IN THAT LINE ITEM.
ALL COSTS OR DEDUCTIONS SHOULD BE ENTERED AS NEGATIVE NUMBERS	
· IN ADDITION TO COMPLETING THIS WORKSHEET, THE APPLICANT SHALL P	ROVIDE (IN THE ASSUMPTIONS SECTION) A DETAILED DESCRIPTION OF ALL ASSUMPTIONS RELEVANT TO THE TAX PROJECTIONS INCLUDED HEREIN.
IE THIRD PARTY SOFTWARE IS USED TO GENERATE INFORMATION PROVID	ED IN THIS TEMPLATE (E.G., IMPLAN), THE APPLICANT SHALL IDENTIFY (IN THE ASSUMPTIONS SECTION) THE NAME OF THE SOFTWARE AND VERSION/RELEASE DATE OF SUCH SOFTWARE.
PROVIDE ALL DOLLAR AMOUNTS IN CURRENT-YEAR (UNINFLATED) DOLLA	
PLEASE DO NOT ADD OR DELETE ROWS OR COLUMNS.	





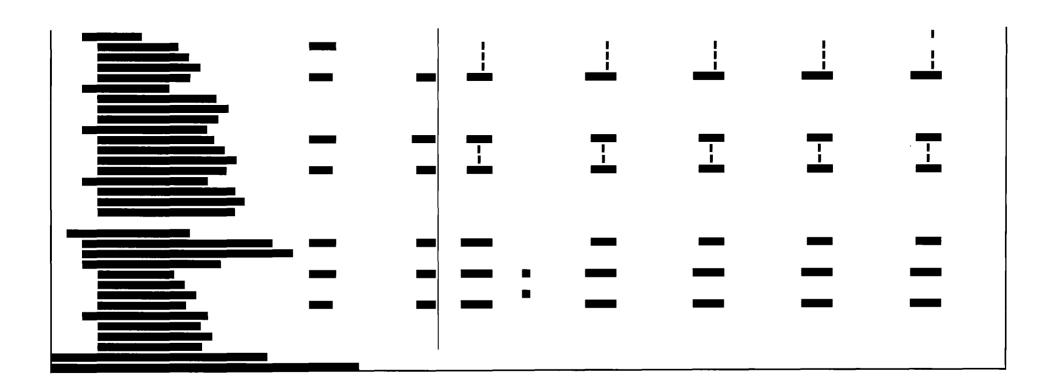


Table and Slot Machine Fees			Year 1		Year 2	-	Year 3		Year 4		Year 5
			2017		2018		2019		2020		2021
Assumptions							_				
Number of Slot Machines and Electronic Gaming Devices			3800		3800		3800		3800		3800
Number of Gaming Tables (House-Banked & Other Tables)			370		370		370		370		370
Tax Projections	Rate		Amount (\$)		Amount (\$)		Amount (\$)		Amount (\$)		Amount (\$)
Slot Machine Fees Pursuant to PML Sec. 1348	\$500 / Device		1,900,000		1,938,000		1,976,760		2,016,295		2,056,621
Gaming Table Fees Pursuant to PML Sec. 1348	\$500 / Table		185,000	_	188,700		192,474		196,323		200,250
Incremental Real Property Tax for the Gaming Facility			Year 1		Year 2		Year 3		Year 4		Van F
THE PROPERTY OF THE PROPERTY O			2017		2018		tear 3 2019				Year 5
			2017		2016		2019		2020		2021
Assumptions <sup>®</sup>			Amount (\$)		Amount (\$)		Amount (\$)		Amount (\$)		Amount (\$)
Cost of Land Improvements <sup>+</sup>			256,050,000		261,171,000	-	266,394,420		271,722,308	-	277.156.755
Hard Construction Costs			351,747,500	-	358,782,450	-	365,958,099	-	373,277,261		380,742,806
Soft Construction Costs Included in Assessed Value			57,543,800	-	58,694,676		59,868,570		61,065,941	-	62,287,260
Financing Costs			-	-			•	-	-		-
Infrastructure Improvements Owned by the Private Sector				-	•	-	-			-	-
Infrastructure Improvements Owned by Governments				-	-	-	_	-		-	
Construction Contingencies			37,583,294		38,334,960		39,101,659		39,883,693		40.681.367
Total Estimated Incremental Assessed Real Property Value (Roll-Forward to	•								,		,
Future Years)			492,047,216	-	501,888,160	-	511,925,924	-	522,164,442	•	532,607,731
		Current Ad									
		Valorum									
ncremental Tax Projections	Jurisdiction	Rate (%)	Tax Amount (\$)		Tax Amount (\$)		Tax Amount (\$)		x Amount (\$)		Tax Amount (\$)
Host Village Real Property Tax	part Town/Montgomery	0.29%	1,408,387	-	2,680,873	-	2,734,490	-	2,789,180	-	2,844,964
Host City/Town Real Property Tax	Mongomery	3.59%	17,640,090	•	28,717,605	•	29,291,957	•	29,877,797	•	30,475,353
Host County Real Property Tax	Orange County	0.55%	2,725,253	-	3,710,666	-	3,784,879	-	3,860,577	•	3,937,789

Incremental Personal Income Tax	Yea 20	ar 1 17	Year 2018		Yea 20:		Yea 20.			ear 5 021
		Average Annual Wage / 5alary		Average Annual Wage / Salary and		Average Annual Wage / 5alary and		Average Annual Wage / 5alary and		Average Annual Wage / 5alary
Assumptions	FTE Workers	and Tips	FTE Workers	Tips	FTE Workers	Tips	FTE Workers	Tips	FTE Workers	and Tips
Gaming Facility Workers		•								
General and Administrative	1									
Professionals, Managers, Executives and Technicians	190	95,049	193	97,901	195	103,775	197	113,115	199	126,688
Clerical Workers, Compliance, Accounting, and 5ales	45	46,991	46	48,400	46	51,304	47	55,922	47	62,632
Human Resources	16	44,726	16	46,068	16	48,832	16	53,227	16	•
Production and Transport Operators, Laborers and Cleaners	99	54,111	101	55,735	102	59,079	103	64,396	105	72,123
Casino				•		•		•		,
Professionals, Managers, Executives and Technicians	196	73,171	199	75,366	201	79,888	203	87,078	205	97,527
Dealers and game supervisors	1,383	57,110	1,413	58,824	1,431	62,353	1,450	67,965	1,469	76,121
Clerical Workers, 5ales and Hosts	14	110,031	14	113,332	14	120,132	14	130,943	14	146,657
Security and surveillance	33	68,083	33	70,125	34	74,333	34	81,023	34	90,745
Cleaners included in G&A c	leaners 2	32,302	-	-	-		-	· -		-
Other	85	57,607	87	59,335	88	62,895	89	68,556	90	76,782
Hotel						•		,		
Professionals, Managers, Executives and Technicians	2	53,500	2	55,105	2	58,411	2	63,668	2	71,309
Clerical Workers, Sales and Marketing Staff	57	45,301	58	46,660	59	49,459	60	53,911	61	60,380
Room cleaners, housekeeping supervisors	75	44,299	77	45,628	78	48,365	79	52,718	80	59,044
Other	41	46,653	42	48,052	43	50,935	43	55,519	44	62,182
Food and Beverage										•
Professionals, Chefs, Managers, Executives and Technicians	170	51,072	172	52,604	174	55,760	175	60,779	177	68,072
Clerical Workers, 5ales and 5ervice Workers	10	48,559	10	50,016	10	53,017	10	57,789	10	64,723
Food preparers and servers, Hosting staff, and Cleaners	128	55,122	131	56,776	133	60,182	135	65,599	137	73,471
Other	1	62,943	1	64,831	1	68,721	1	74,906	1	83,895
Other (including convention, entertainment, retail, etc.)										
Professionals, Managers, Executives and Technicians	29	46,132	30	47,516	30	50,367	30	54,900	31	61,488
Production and Transport Operators, Laborers and Cleaners	5	42,191	5	43,457	5	46,064	5	50,210	5	56,235
Other	41	41,725	42	42,977	42	45,556	43	49,656	43	55,614
"5pillover" / Induced Economic Activity										
Total Incremental Job Creation (Other than Direct Gaming Facility										
Employment)										
Professionals, Managers, Executives and Technicians	419	52,000	419	53,040	419	54,101	419	55,183	419	56,286
Clerical Workers, 5ales and 5ervice Workers	332	30,000	332	30,600	332	31,212	332	31,836	332	32,473
Production and Transport Operators, Laborers and Cleaners	284	34,000	284	34,680	284	35,374	284	36,081	284	36,803

42,235,527

	Av	x Amount (\$) Based on erage Annual ge/Salary and	Total Tax Revenue by	Base	Amount (\$) d on Average Annual e/Salary and	R	Fotal Tax evenue by	B: Avera Waj	Amount (\$) ased on age Annual ge/Salary	Rev	otal Tax venue by	Tax Amount (\$ Based on Average Annua Wage/Salary	· al F	Total Tax Revenue by	B: Avera		Re	Fotal Tax evenue by
ncremental Tax Projections*	_	Tips	Worker Type		Tips	W	orker Type	a	nd Tips	Wo	rker Type	and Tips	V	Vorker Type		Tips	Wo	orker Type
Gaming Facility Workers																		
General and Administrative							4 4 4 5 4 4 4							4 202		7.070		
Professionals, Managers, Executives and Technicians	\$	•	\$ 1,111,425				1,165,383				1,257,566					7,873		1,569,0
Clerical Workers, Compliance, Accounting, and Sales	\$	2,725				\$	128,199		3,031		139,691					3,749		175,9
Human Resources	\$	2,594					42,811		2,832		45,423			-		3,522		56,60
Production and Transport Operators, Laborers and Cleaners	\$	3,197	\$ 315,189	\$	3,293	\$	331,691	\$	3,490	\$	356,186	\$ 3,85	4 \$	398,484	\$	4,364	\$	457,1
Casino																		
Professionals, Managers, Executives and Technicians	\$	,	\$ 868,194		,	\$	908,080	•	4,834	-	971,587					6,018		1,232,58
Dealers and game supervisors	\$		\$ 4,667,063		•		4,910,502	-			5,341,721					4,606		6,765,0
Clerical Workers, Sales and Hosts	\$	6,837	\$ 95,724		,		98,948			\$	105,114					9,113		128,8
Security and surveillance	\$	4,075	\$ 134,467	\$	4,243	\$	141,399	\$	4,498	\$	150,782	\$ 4,950	5 \$	167,167	\$	5,599	\$	190,01
Cleaners	\$	-	\$ -	\$	-	\$	-	\$	-	\$	-	\$ -	\$	-	\$	-	\$	-
Other	\$	3,403	\$ 289,267	\$	3,505	\$	304,219	\$	3,764	\$	330,847	\$ 4,10	3 \$	365,207	\$	4,646	\$	418,78
Hotel																		
Professionals, Managers, Executives and Technicians	\$	3,161	\$ 6,321	\$	3,255	\$	6,511	\$	3,451	\$	6,901	\$ 3,81	1 \$	7,621	\$	4,315	\$	8,62
Clerical Workers, Sales and Marketing Staff	\$	2,627	\$ 150,528	\$	2,706	\$	158,176	\$	2,868	\$	169,708	\$ 3,185	5 \$	190,744	\$	3,614	\$	219,08
Room cleaners, housekeeping supervisors	\$	2,569	\$ 192,925	\$	2,646	\$	202,953	\$	2,805	\$	217,894	\$ 3,114	4 \$	245,063	\$	3,488	\$	278,03
Other	\$	2,705	\$ 110,922	\$	2,787	\$	117,105	\$	3,009	\$	128,351	\$ 3,280	\$	142,001	\$	3,722	\$	163,54
Food and Beverage																		
Professionals, Chefs, Managers, Executives and Technicians	\$	3,017	\$ 511,398	\$	3,108	\$	534,703	\$	3,294	\$	571,976	\$ 3,638	3 \$	637,451	\$	4,074	\$	720,56
Clerical Workers, Sales and Service Workers	\$	2,816	\$ 28,160	\$	2,955	\$	29,547	\$	3,132	\$	31,320	\$ 3,414	1 \$	34,139	\$	3,874	\$	38,73
Food preparers and servers, Hosting staff, and Cleaners	\$	3,256	\$ 417,792	\$	3,354	\$	439,994	\$	3,602	\$	478,897	\$ 3,926	5 \$	529,062	\$	4,445	\$	607,16
Other	\$	3,767	\$ 3,767	\$	3,880	\$	3,880	\$	4,113	\$	4,113	\$ 4,532	2 \$	4,532	\$	5,132	\$	5,13
Other (including convention, entertainment, retail, etc.)																		
Professionals, Managers, Executives and Technicians	\$	2,675	\$ 77,581	\$	2,755	\$	81,355	\$	2,975	\$	88,810	\$ 3,243	\$	97,866	\$	3,680	\$	112,27
Production and Transport Operators, Laborers and Cleaners	Ś	2,447	\$ 12,233	\$	2,520	\$	12,915	\$	2,671	\$	13,896	\$ 2,966	5 \$	15,661	\$	3,322	\$	17,80
Other	\$	2,420	\$ 98,722	\$	2,492	\$	103,915	\$	2,642	\$	111,604	\$ 2,880	\$	123,257	\$	3,285	\$	142,49
"5pillover" / Induced Economic Activity																		
Total Incremental Job Creation (Other than Direct Gaming Facility	effective																	
Employment)	tax rate																	
Professionals, Managers, Executives and Technicians	5.9% \$	3,068	\$ 1,284,015	\$	3,129	\$	1,309,695	\$	3,192	\$ 1	,335,889	\$ 3,256	5 \$	1,362,607	\$	3,321	\$	1,389,85
Clerical Workers, Sales and Service Workers	5.4% \$	1,620			•	\$	549,238			\$	560,223					1,754		582,85
Production and Transport Operators, Laborers and Cleaners	5.4% \$	1,836			1,873	\$	532,776		1,910		543,432		ŝ		•	1,987		565,38
Other	•	•			•			-				•		· <u>-</u>				

<sup># =</sup> Apply current NY State income tax rates to the average annual wage/salary & tips for the respective job category and multiply by the FTE workers in said category; assume filing as Single or Married Filing Separately, with no exemptions or deductions

I. Community Impact Payments			Year 1	Year 2	Year 3	Year 4	Year 5
			2017	2018	2019	2020	2021
Assumptions			Amount (\$)				
Gaming Facility Financial Metrics							
Casino Department							
Gross Gaming Revenues* from Slot Machines and Electron	nic		Ī				
Gaming Devices			483,742,600	505,510,500	520,153,700	525,355,600	530,609,200
Gross Gaming Revenues* from House-Banked Table Game	es		208,244,000	217,615,000	223,919,000	226,158,000	228,420,000
Gross Gaming Revenues* from Other Gaming			13,292,000	13,890,000	14,294,000	14,438,000	14,582,000
Less: Complementary Sales			(43,976,600)	(45,955,500)	(47,286,700)	(47,759,600)	(48,237,200)
Total Casino Gross Revenue			661,302,000	691,060,000	711,080,000	718,192,000	725,374,000
	Base (Slot, Table	or Total	•				
Community Impact Payments (if any)^	GGR)	Rate (%)	Amount (\$)				
Host Village Impact Payments		, ,	- ,,,	.,,			
Fixed Host Village Impact Payments							
Variable Host Village Impact Payments							
Total Host Village Impact Payments							
Host City/Town Impact Payments			Ì				
Fixed Host City/Town Impact Payments			1				
Variable Host City/Town Impact Payments							
Total Host City/Town Impact Payments							
Host County Impact Payments							
Fixed Host County Impact Payments							
Variable Host County Impact Payments			1				
Total Host County Impact Payments			i				

<sup>\* = &</sup>quot;Gross Gaming Revenues" in this table shall have the definition provided in PML Sec. 1301.25.

A = A Community Impact Payment is an amount payable, in addition to any business activity or real property taxes, under a host community, community benefit or similar agreement entered into between an Applicant, Manager or any of their affiliates and the Host Village, Host City/Town and/or Host County of its proposed Gaming Facility in connection with or as a condition of such government's endorsement, approval or recommendation of the proposed Gaming Facility. Community Impact Payments include direct payments as well as contractually required contributions to charitable organizations. Community Impact Payments may be required, among other mechanisms, as lump sums at certain times or upon certain conditions, as periodic fixed amounts while the Gaming Facility operates or in amounts calculated as a measure of Gaming Facility financial performance such as gross gaming revenues. Submit community impact payments due in the pre-opening period under Year 1.

#### VIII. Assumptions

Indirect and Induced employment effects estimated with multiregional analysis using IMPLAN V3 2012 data Occupational breakdown of indirect and induced effect based on New York State occupational breakdown Gaming and Non Gaming Revenues are obtained from Exhibit VIIIA3 and VIIIA4 Payments made pre-opening and impact related to the construction are added to Year 1 (2017)

Total Gaming Tax Revenue

202,376,950 161,901,560 80% 10% 20,237,695 10,118,848 5% \$ 364,278,510 **Total State** 2,262,659 County sales County sales indir-2,022,938 Hotel 1,027,270 Property 3,710,666 **Total County** 19,142,380 41,517,326 Town

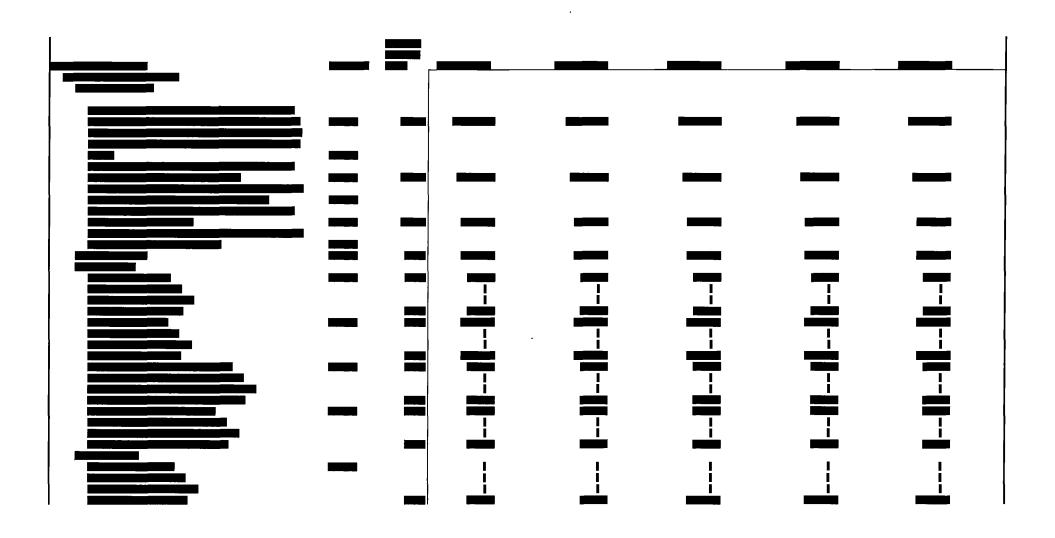
6% issue

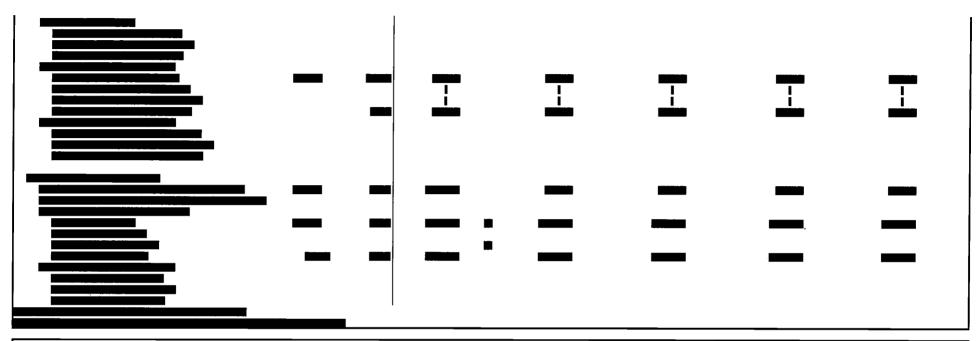
# Template for Item VIII.B.4. - Projected tax revenue for 5 years

## **LOW-CASE**

NAME OF APPLICANT	RW Orange County LLC (RFA: Montgomery)
<u>Instructions</u>	
Submit 5-year projections, starting from date of opening: Projected Opening Date (mm/dd/yyyy):	1/1/2017
PLEASE FILL IN LIGHT GREY SHADED CELLS. USE FORMULAS AS APPROPRIATE.     SECTION II. TAX PROJECTION SUMMARY WILL POPULATE AUTOMATICALLY. SI     I. Instructions	
II. Tax Projection Summary - information under "Jurisdiction" III. Incremental Business Activity Taxes IV. Table and Slot Machine Fees	
V. Incremental Real Property Tax for the Gaming Facility VI. Incremental Personal Income Tax VII. Community Impact Payments	
VIII. Assumptions FOR LINE ITEMS MARKED "SPECIFY", PLEASE USE THE COMMENT SPACE TO TH	
· ·	(IN THE ASSUMPTIONS SECTION) A DETAILED DESCRIPTION OF ALL ASSUMPTIONS RELEVANT TO THE TAX PROJECTIONS INCLUDED HEREIN.
<ul> <li>IF THIRD PARTY SOFTWARE IS USED TO GENERATE INFORMATION PROVIDED I</li> <li>PROVIDE ALL DOLLAR AMOUNTS IN CURRENT-YEAR (UNINFLATED) DOLLARS</li> <li>PLEASE DO NOT ADD OR DELETE ROWS OR COLUMNS.</li> </ul>	N THIS TEMPLATE (E.G., IMPLAN), THE APPLICANT SHALL IDENTIFY (IN THE ASSUMPTIONS SECTION) THE NAME OF THE SOFTWARE AND VERSION/RELEASE DATE OF SUCH SOFTWARE.

Tax Projection Summary	Year 1	Year 2	Year 3	Year 4	Year 5
	2017	2018	2019_	2020	2021
				•	
Projected "Direct" NY State Tax Revenues from Proposed Gaming Facility	1				
Total "Direct" NY State Tax Revenues					
1.5.1.5	\$ 180,778,829	\$ 189,011,339	\$ 195,220,920	\$ 198,144,667	\$ 201,520,471
Projected "Indirect" NY State Tax Revenues from Induced Incremental Economic Activity					
Activity	- <u></u>				
		!	<u> </u>	<u> </u>	<u> </u>
<del>                                   </del>		! ==		<u> </u>	
Total "Indirect" NY State Tax Revenues	\$ 9,353,962	\$ 5,396,272	\$ 5,504,197	\$ 5,614,281	\$ 5,726,567
Jurisdiction	3,333,302	3 3,390,272	3 3,304,197	3 3,014,281	\$ 5,720,507
Projected "Direct" Host Community Tax Revenues from Proposed Gaming					
Facility	l				
Total "Direct" Host Village Tax Revenues	\$ 2,628,307	\$ 2,680,873	\$ 2,734,490	\$ 2,789,180	\$ 2,844,964
Total "Direct" Host City/Town Tax Revenues	\$ 28,154,515	\$ 28,717,605	\$ 29,291,957	\$ 29,877,797	\$ 30,475,353
Total "Direct" Host County Tax Revenues	\$ 6,734,302	\$ 7,026,502	\$ 7,349,710	\$ 7,500,016	\$ 7,611,191
Projected "Indirect" Host Community Tax Revenues from Induced Incremental					• • • • • • • • • • • • • • • • • • • •
Economic Activity					
Total "Indirect" Host Village Tax Revenues	ļ\$ -	<b>\$</b> -	\$ -	\$ -	\$ -
Total "Indirect" Host City/Town Tax Revenues	\$ -	<b>\$</b> -	\$ -	\$ -	\$ -
Total "Indirect" Host County Tax Revenues	\$ 3,256,206.88	\$ 1,658,809.22	\$ 1,691,985.41	\$ 1,725,825.11	\$ 1,760,341.62
Community Impact Payments (if any)	1.				
Total Host Village Impact Payments	\$ -	\$ -	\$ -	\$ -	\$ -
Total Host City/Town Impact Payments	\$ -	\$ -	\$ -	\$ -	\$ -
Total Host County Impact Payments	\$ -	\$ -	\$ -	\$ -	\$ -





IV.	Table and Slot Machine Fees		Year 1	Year 2	Year 3	Year 4	Year 5	٦.
			2017	2018	2019	2020	2021	
	Assumptions Assumptions							
	Number of Slot Machines and Electronic Gaming Devices		3800	3800	3800	3800	3800	ヿ
	Number of Gaming Tables (House-Banked & Other Tables)		370	370	370	370	370	ı
	Tax Projections	Rate	Amount (\$)					
	Slot Machine Fees Pursuant to PML Sec 1348	\$500 / Device	1,900,000	1,938,000	1,976,760	2,016,295	2,056,621	7
	Gaming Table Fees Pursuant to PML Sec. 1348	\$500 / Table	319,680	326,074	332,595	339,247	346,032	- 1

Incremental Real Property Tax for the Gaming Facility			Year 1		Year 2		Year 3		Year 4		Year 5
			2017		2018		2019		2020		2021
Assumptions <sup>®</sup>			Amount (\$)		Amount (\$)		Amount (\$)		Amount (\$)		Amount (\$)
Cost of Land Improvements <sup>+</sup>		ĺ	286,806,203	-	292,542,327	-	298,393,174	-	304,361,037	_	310,448,258
Hard Construction Costs			516,773,643	-	527,109,116	-	537,651,298	-	548,404,324	-	559,372,411
Soft Construction Costs Included in Assessed Value			34,764,783	-	35,460,079	-	36,169,281	-	36,892,666		37,630,520
Financing Costs			-	-	-	-	-	-	-	-	
Infrastructure Improvements Owned by the Private Sector			-	-	-	-	-	-	-		-
Infrastructure Improvements Owned by Governments			76,513,097	-	78,043,359	_	79,604,226	-	81,196,310	-	82,820,237
Construction Contingencies			100,000,000	-	102,000,000	-	104,040,000	-	106,120,800	-	108,243,216
Total Estimated Incremental Assessed Real Property Value (Roll-Forward to											,,
Future Years)			165,614,604	-	168,926,896	-	172,305,434	-	175,751,543	-	179,266,574
		Current Ad									
		Valorum									
	Jurisdiction	Rate (%)	Tax Amount (\$)		Tax Amount (\$)						
Incremental Tax Projections		1 500/	2,628,307		2,680,873	-	2,734,490	-	2,789,180	-	2,844,964
Incremental Tax Projections  Host Village Real Property Tax	Part Town/Tuxe	1.59%	2,020,507								· · · · · · · · · · · · · · · · · · ·
•	Part Town/Tuxe Tuxedo Town ar	1.59%	28,154,515	-	28,717,605	-	29,291,957	-	29,877,797	-	30,475,353

Incremental Personal Income Tax	Year		Year	2	Year		Yea		Year	
	2017	•	201	8	2019	)	202	20	202	1
										Average
		Average		Average		Average		Average		Average Annual
		Annual Wage		Annual Wage	,	Annual Wage /		Annual Wage		Wage /
		/ Salary and		/ Salary and		Salary and		/ Salary and		Salary and
Assumptions	FTE Workers	Tips	FTE Workers	Tips	FTE Workers	Típs	FTE Workers	Tips	FTE Workers	Tips
Gaming Facility Workers										
General and Administrative										
Professionals, Managers, Executives and Technicians	174	95,049	177	97,901	179	103,775	181	113,115	183	126,688
Clerical Workers, Compliance, Accounting, and 5ales	42	46,991	42	48,400	43	51,304	43	55,922	44	62,632
Human Resources	16	44,726	16	46,068	16	48,832	16	53,227	16	59,614
Production and Transport Operators, Laborers and Cleaners	88	54,111	90	55,735	91	59,079	93	64,396	94	72,123
Casino	1									
Professionals, Managers, Executives and Technicians	172	73,171	175	75,366	176	79,888	178	87,078	180	97,527
Dealers and game supervisors	1,177	57,110	1,203	58,824	1,218	62,353	1,234	67,965	1,250	76,121
Clerical Workers, 5ales and Hosts	14	110,031	14	113,332	14	120,132	14	130,943	14	146,657
Security and surveillance	30	68,083	31	70,125	31	74,333	31	81,023	31	90,745
Cleaners	2	32,302	-	33,271	-	-	-		-	-
Other	73	57,607	75	59,335	75	62,895	76	68,556	77	76,782
Hotel										
Professionals, Managers, Executives and Technicians	2	53,500	2	55,105	2	58,411	2	63,668	2	71,309
Clerical Workers, Sales and Marketing Staff	51	45,301	52	46,660	53	49,459	53	53,911	54	60,380
Room cleaners, housekeeping supervisors	66	44,299	67	45,628	68	48,365	69	52,718	70	59,044
Other	36	46,653	36	48,052	37	50,935	38	55,519	38	62,182
Food and Beverage										
Professionals, Chefs, Managers, Executives and Technicians	155	51,072	157	52,604	158	55,760	160	60,779	161	68,072
Clerical Workers, Sales and Service Workers	10	48,559	10	50,016	10	53,017	10	57,789	10	64,723
Food preparers and servers, Hosting staff, and Cleaners	114	55,122	116	56,776	118	60,182	120	65,599	121	73,471
Other	1	62,943	1	64,831	1	68,721	1	74,906	1	83,895
Other (including convention, entertainment, retail, etc.)	1									
Professionals, Managers, Executives and Technicians	26	46,132	26	47,516	. 27	50,367	27	54,900	27	61,488
Production and Transport Operators, Laborers and Cleaners	5	42,191	5	43,457	5	46,064	5	50,210	. 5	56,235
Other	37	41,725	38	42,977	38	45,556	39	49,656	39	55,614
"5pillover" / Induced Economic Activity										
Total Incremental Job Creation (Other than Direct Gaming Facility										
Employment)										
Professionals, Managers, Executives and Technicians	419	52,000	419	53,040	419	54,101	419	55,183	419	56,286
Clerical Workers, 5ales and 5ervice Workers	332	30,000	332	30,600	332	31,212	332	31,836	332	32,473
Production and Transport Operators, Laborers and Cleaners	284	34,000	284	34,680	284	35,374	284	36,081	284	36,803
Other						•				• · · · -

42,235,527

VI.

Other

Incremental Tax Projections <sup>®</sup>		Tax Amoun Based on Av Annual Wage/Salary Tips	era <b>g</b> e	Reve		Ave Wag		Re	otal Tax evenue by orker Type	Ave Wa	x Amount (\$) Based on erage Annual ge/Salary and Tips	R	Total Tax evenue by orker Type	Av.	x Amount (\$) Based on erage Annual Vage/Salary and Tips	Re	Fotal Tax evenue by orker Type	Aver Wa	Amount (\$) lased on rage Annual lage/Salary and Tips	Total Tax Revenue by Worker Type
Gaming Facility Workers											_									
General and Administrative																				
Professionals, Managers, Executives and Technicians		\$	5,865	\$ 1,0	21,250	\$	6,041	\$ :	1,070,180	\$	6,449	\$	1,154,414	\$	7,029	\$	1,271,598	\$	7,873	\$ 1,439,294
Cierical Workers, Compliance, Accounting, and Sales		\$	2,725	\$ 1	14,042	\$	2,807	\$	119,137	\$	3,031	\$	129,759	\$	3,304	\$	142,667	\$	3,749	\$ 163,299
Human Resources		\$	2,594	\$	41,499	\$	2,672	\$	42,811	\$	2,832	\$	45,423	\$	3,144	\$	50,487	\$	3,522	\$ 56,601
Production and Transport Operators, Laborers and Cleaners		\$	3,197	\$ 2	282,583	\$	3,293	\$	297,341	\$	3,490	\$	319,276	\$	3,854	\$	357,165	\$	4,364	\$ 409,685
Casino																				
Professionals, Managers, Executives and Technicians		\$	4,427	\$ 7	62,537	\$	4,560	\$	797,331	\$	4,834	\$	852,940	\$	5,327	\$	948,627	\$	6,018	\$ 1,081,680
Dealers and game supervisors		\$	3,374	\$ 3,9	72,570	\$	3,475	\$ 4	4,179,661	\$	3,732	\$	4,546,620	\$	4,068	\$ .	5,020,053	\$	4,606	\$5,757,931
Clerical Workers, Sales and Hosts		\$	6,837	\$	95,724	\$	7,043	\$	98,948	\$	7,465	\$	105,114	\$	8,137	\$	114,829	\$	9,113	\$ 128,897
Security and surveillance		\$	4,075	\$ 1	23,466	\$	4,243	\$	129,816	\$	4,498	\$	138,420	\$.	4,956	\$	153,452	\$	5,599	\$ 174,409
Cleaners		\$	-	\$	-	\$	-	\$	-	\$	-	\$	_	\$	-	\$	-	\$	-	\$ -
Other		\$	3,403	\$ 2	48,429	\$	3,505	\$	261,215	\$	3,764	\$	284,043	\$	4,103	\$	313,504	\$	4,646	\$ 359,452
Hotel																				· I
Professionals, Managers, Executives and Technicians		\$	3,161	\$	6,321	\$	3,255	\$	6,511	\$	3,451	\$	6,901	\$	3,811	\$	7,621	\$	4,315	\$ 8,629
Clerical Workers, Sales and Marketing Staff		\$	2,627	\$ 1	34,254	\$	2,706	\$	140,994	\$	2,868	\$	151,223	\$	3,185	\$	169,910	\$	3,614	\$ 195,091
Room cleaners, housekeeping supervisors		\$	2,569	\$ 1	68,610	\$	2,646	\$	177,372	\$	2,805	\$	190,428	\$	3,114	\$	214,171	\$	3,488	\$ 242,965
Other		\$	2,705	\$	96,312	\$	2,787	\$	101,682	\$	3,009	\$	111,446	\$	3,280	\$	123,298	\$	3,722	\$ 142,004
Food and Beverage																				· I
Professionals, Chefs, Managers, Executives and Technicians		\$	3,017	\$ 4	66,910	\$	3,108	\$	487,945	\$	3,294	\$	521,803	\$	3,638	\$	581,361	\$	4,074	\$ 656,962
Clerical Workers, Sales and Service Workers		\$	2,816	\$	28,160	\$	2,955	\$	29,547	\$	3,132	\$	31,320	\$	3,414	\$	34,139	\$	3,874	\$ 38,737
Food preparers and servers, Hosting staff, and Cleaners		\$	3,256	\$ 3	70,949	\$	3,354	\$	390,539	\$	3,602	\$	424,991	\$	3,926	\$	469,423	\$	4,445	\$ 538,624
Other		\$	3,767	\$	3,767	\$	3,880	\$	3,880	\$	4,113	\$	4,113	\$	4,532	\$	4,532	\$	5,132	\$ 5,132
Other (including convention, entertainment, retail, etc.)																	-			· · · · · · · · · · · · · · · · · · ·
Professionals, Managers, Executives and Technicians		\$	2,675	\$	69,154	\$	2,755	\$	72,458	\$	2,975	\$	79,059	\$	3,243	\$	87,078	\$	3,680	\$ 99,847
Production and Transport Operators, Laborers and Cleaners		\$	2,447	\$	12,233	\$	2,520	\$	12,915	\$	2,671	\$	13,896	\$	2,966	\$	15,661	Ś	3,322	\$ 17.804
Other		\$	2,420	\$	89,866	\$	2,492	\$	94,565	\$	2,642	\$	101,544	\$	2,880	\$	112,128	\$	3,285	\$ 129,605
"Spillover" / Induced Economic Activity																				
Total Incremental Job Creation (Other than Direct Gaming Facility	effective																			
Employment)	tax rate																			
Professionals, Managers, Executives and Technicians	5.9%	\$. :	3,068	\$ 1,2	84,015	\$	3,129	\$ 1	1,309,695	\$	3,192	\$	1,335,889	\$	3,256	\$ 1	1,362,607	\$	3,321	\$ 1,389,859
Clerical Workers, Sales and Service Workers	5.4%	\$ :	1,620	\$ 5	38,469	\$	1,652	\$	549,238	\$	1,685	\$	560,223	\$	1,719	\$	571,427	\$	1,754	\$ 582,856
Production and Transport Operators, Laborers and Cleaners Other	5.4%	\$	1,836	\$ 5	22,330	\$	1,873	\$	532,776	\$	1,910	\$	543,432	\$	1,948	\$	554,301	\$	1,987	\$ 565,387

# = Apply current NY State income tax rates to the average annual wage/salary & tips for the respective job category and multiply by the FTE workers in said category; assume filing as Single or Married Filing Separately, with no exemptions or deductions.

Community Impact Payments			Year 1	Year 2	Year 3	Year 4	Year 5
			2017	2018	2019	2020	2021
ssumptions			Amount (\$)				
Gaming Facility Financial Metrics							
Casino Department							
Gross Gaming Revenues* from Slot Machines and Electronic Gamin	ng						
Devices			411,181,210	429,683,925	442,130,645	446,552,260	451,017,820
Gross Gaming Revenues* from House-Banked Table Games			177,007,400	184,972,750	190,331,150	192,234,300	194,157,000
Gross Gaming Revenues* from Other Gaming			11,298,200	11,806,500	12,149,900	12,272,300	12,394,700
Less: Complementary Sales			(37,380,110)	(39,062,175)	(40,193,695)	(40,595,660)	(41,001,620)
Total Casino Gross Revenue			562,106,700	587,401,000	604,418,000	610,463,200	616,567,900
Host Village Impact Payments	GGN	nate (70)	Amount (3)	Amount (5)	Amount (5)	Amount (\$)	Amount (\$)
ommunity Impact Payments (if any)^	Table, or Tot GGR)	Rate (%)	Amount (\$)				
Fixed Host Village Impact Payments							
Variable Host Village Impact Payments							
Total Host Village Impact Payments							
Host City/Town Impact Payments							
Fixed Host City/Town Impact Payments							
Variable Host City/Town Impact Payments			i				
Total Host City/Town Impact Payments							
Host County Impact Payments							
Fixed Host County Impact Payments							
Variable Host County Impact Payments							
Total Host County Impact Payments							

<sup>\* = &</sup>quot;Gross Gaming Revenues" In this table shall have the definition provided in PML Sec 1301 25.

<sup>^ =</sup> A Community Impact Payment is an amount payable, in addition to any business activity or real property taxes, under a host community, community benefit or similar agreement entered into between an Applicant, Manager or any of their affiliates and the Host Village, Host City/Town and/or Host County of its proposed Gaming Facility in connection with or as a condition of such government's endorsement, approval or recommendation of the proposed Gaming Facility. Community impact Payments include direct payments to governments as well as contractually required contributions to charitable organizations. Community Impact Payments may be required, among other mechanisms, as lump sums at certain times or upon certain conditions, as periodic fixed amounts while the Gaming Facility operates or in amounts calculated as a measure of Gaming Facility financial performance such as gross gaming revenues. Submit community impact payments due in the pre-opening period under Year 1.

#### VIII. Assumptions

Indirect and Induced employment effects estimated with multiregional analysis using IMPLAN V3 2012 data Occupational breakdown of indirect and induced effect based on New York State occupational breakdown Gaming and Non Gaming Revenues are obtained from Exhibit VIIIA3 and VIIIA4 Payments made pre-opening and impact related to the construction are added to Year 1 (2017)

Total Gaming Tax Revenue

172,020,408 80% 137,616,326 10% 17,202,041 5% 8,601,020

Total State \$ 309,636,734

County sales 2,163,481
County sales ii 1,658,809
Total County 12,423,310