

EXHIBIT **VIII.C.14.a.**

DESCRIPTION OF PARKING SPACES  
AND STRUCTURES



The Applicant is proposing approximately 1,490 surface parking spaces on site at the proposed Gaming Facility. The proposed breakdown of these 1,490 spaces includes 1,165 standard spaces, 4 van accessible spaces, 20 car accessible spaces, and 301 valet spaces. Valet drop off/pick-up is expected to occur at the main entry with two additional entries proposed on the south and east, offering self-parking patrons access to the Gaming Facility without extraordinary paths of travel. Accessible spaces are anticipated to be located in very close proximity to two of the entrances to the Gaming Facility. Additionally, four bus bays are proposed to service customers arriving by coach. Please see Exhibit VIII.C.14.b. for more details on traffic circulation, as well as Exhibit VIII.C.4.a. for the proposed master site plan.